

Danse Macabre

April 13 - 16, 1990



Convention Programme Book

Welcome to the Danse

Welcome to **Danse Macabre**, the 29th Australian Science Fiction Convention. We, the organisers of **Danse Macabre**, hope that the programme of events we've put together will amaze, delight, puzzle and fascinate you over this Easter weekend. (Or at least give you your money's worth.) The convention represents two years of effort put in by many people, both within the **Danse Macabre** committee and outside it -- and we won't try to name all of them for fear of leaving anyone out!

We've programmed a range of activities to match the extremely varied nature of the SF community in Australia. There's something here for people who like games, sports, media, performance, costuming, literature, and, of course, extreme silliness. Some activities follow the Tried and True theory: *they've worked at other cons, so they'll work here*. Some try to break new ground: we like them, we think you'll like them, and we hope to see them become Tried and True at later cons.

It's a piece of fan wisdom that says that "real fans" don't bother with the official programme at SF cons: they have too many other things to do. Obviously, it's not one of our favourite sayings; we've spent too much time on this programme!

Whatever you do at **Danse Macabre**, enjoy it!

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		Cover, Page 27 : Phil Wlodarczyk	

A Few Words of Thanks

To *Galaxy Books* in Sydney . . .

For offering to sponsor a *Best in Show* prize of \$200 for artwork on display at the **Danse Macabre Art Show**. The prize will be announced during the convention. Come up to the Art Show and see if you agree with the judges.

The Art Show will be displayed in a secure area on the First Floor of the Diplomat Motor Inn, and will be open (daylight hours only) for the duration of the convention. To protect artwork from accidental damage, we ask you not to eat, drink or smoke in the Art Show venue.

All artwork for sale at the convention will be sold by recorded bid and/or auction; reserve prices will apply.

To the Australian Science Fiction Foundation (ASFF) . . .

For sponsoring the **Danse Macabre** short story contest.

The independent judging panel appointed by the ASFF and **Danse Macabre** have burned the midnight oil to discover the best story submitted. Let's hope they find one!

There will be two prizes awarded by the ASFF: a first prize of \$200 and a second prize of \$100.

The prizes will be presented at the convention. **Danse Macabre** will retain first publication rights to the winning stories. Thereafter, all right revert to the authors.

To **THREADS** . . .

For choosing to present **THREADS** Quality Awards at **Danse Macabre**.

For more details about the awards, and about **THREADS** itself, read the article on page 10.

To **Murfett Regency** . . .

Australian distributors of **Scrabble**[®], who have kindly donated prizes for the **Danse Macabre Teams Scrabble Event**.

Those wishing to take part in the event must add their names to the list of competitors (places are limited!) and get themselves a copy of the Rules of Play.

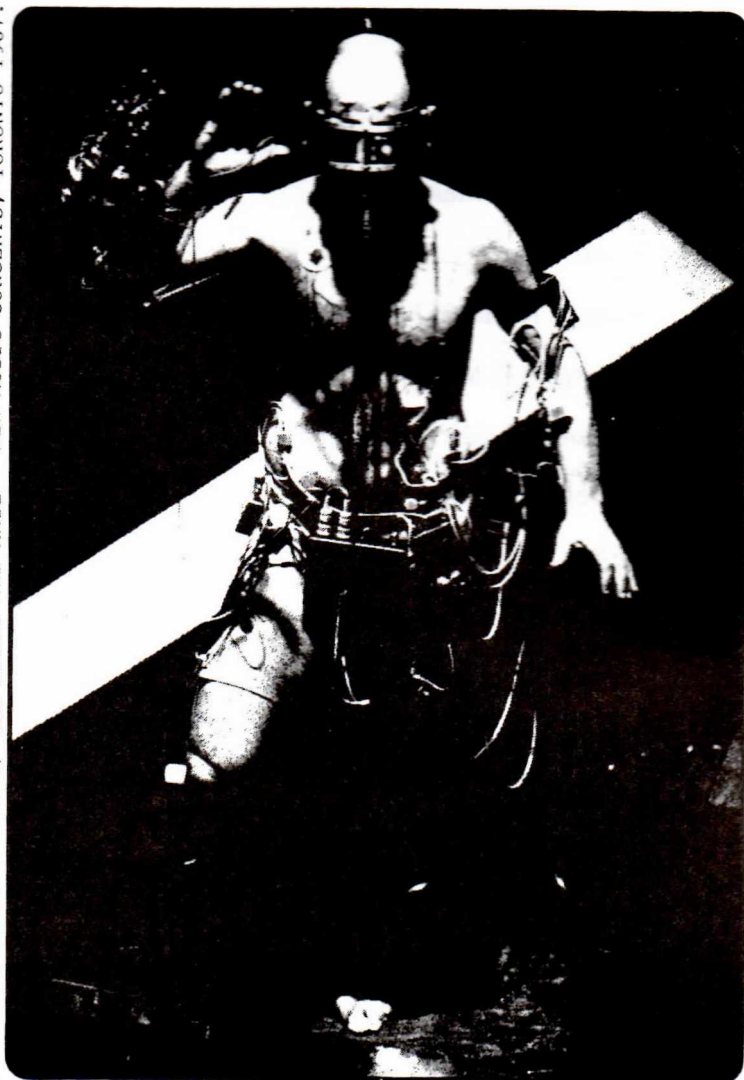
To **Stelarc**, the **Australia Council** and the **Ballarat College of Advanced Education**



BALLARAT COLLEGE OF ADVANCED EDUCATION

STELARC IS ARTIST-IN-RESIDENCE AT BALLARAT C.A.E. MADE POSSIBLE BY FUNDING FROM BALLARAT C.A.E. AND THE VISUAL ARTS / CRAFT BOARD, AUSTRALIA COUNCIL.

PHOTOGRAPH: TIM MCKENNA, THE GLOBE AND MAIL - NEW MUSIC CONCERTS, TORONTO 1987.



(continued from Page 2)

Book News

NOCTURNE Volume 4 of **INDIGO** — the epic series of quest and vengeance from the best-selling author of the *Time Master Trilogy* and *Mirage*, was published in January 1990 at \$9.95 pb. Indigo must find and slay the seven demons she released before she can be re-united with her lover Fenran and the land and its people saved. The first three books in the series: **NEMESIS**, **INFERNO** and **INFANTA** are all available at \$9.95.

THIEF OF DREAMS, Book 2 of **STAR REQUIEM** by Adrian Cole (The *Omaran Saga*), tells of an epic battle for survival and domination across the galaxy. Join Ussemitus, Aru Casruel and the little thief Jubaia, as pursued by the black gliderboat, the quasi-human death machine, they search for the key to the ancient powers of the World Splinter. Available February 1990 at \$19.95 pb.

Book 1 **MOTHER OF STORMS** \$19.95 pb

IN THE HOLLOW OF THE DEEP-SEA WAVE by Garry Kilworth (Cloudrock, The *Songbirds of Pain* and *Hunter's Moon*) is a compelling and erotic tale about an island paradise and its darker less innocent side; published here with seven short stories on similar themes. Available in March 1990 at \$12.95 pb.

THE BLOOMSBURY GOOD READING GUIDE TO SCIENCE FICTION AND FANTASY by M.R. ZOOZ will lead you from Douglas Adams to Roger Zelazny and recommends hundreds of good reads along the way. An essential guide for the sci-fi fan at \$12.95 pb.

THE REINDEER PEOPLE by Megan Lindholm is receiving wide acclaim for its spellbinding blend of fantasy and reality. In the grand tradition of *Clan of the Cave Bear*, Lindholm weaves a rich, compelling saga of magic, terror and triumph in an ancient world. Available now at \$19.95 pb. A smaller format paperback will be available in May 1990 for \$9.95. **CLAN OF THE CAVE BEAR** is available at \$19.95 pb.

TERRAPLANE, a devastating second novel from Jack Womack, following his much-acclaimed *Ambient*, will be published in paperback in May 1990 at \$9.95. **AMBIENT** is also available at \$9.95.

HUNTER'S MOON by Garry Kilworth, an enchanting and thrilling tale about foxes will be available in paperback in June at \$9.95.

ALLEN & UNWIN

The concepts of physical enhancement and artificial evolution have been central to many well-known works in science fiction, from H.G. Wells' *Island of Dr Moreau* to the stories of Arthur C. Clarke, Cordwainer Smith, John Varley, Bruce Sterling and many others.

Stelarc is a performance artist -- currently an Australia Council artist-in-residence at the Ballarat College of Advanced Education -- who uses technology to visualise those concepts of physical modification.

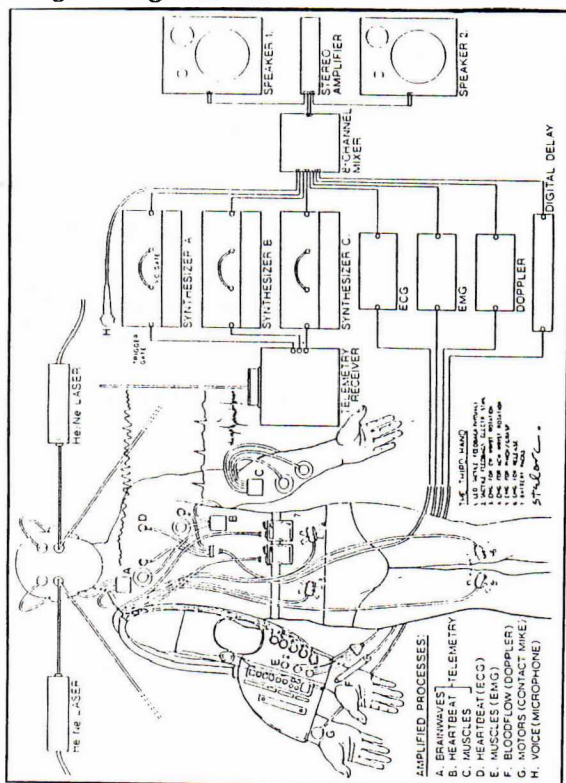
Overseas, he has performed and lectured in Japan, Mexico, Denmark and the USA. His work has appeared in many publications, and he has received grants from the Myer Foundation and the Visual Arts Board of the Australia Council. He has performed recently in Adelaide, and last month he performed his work *Remote* at the La Mama Theatre in Melbourne.

A description of this performance, written by Helen Thomson, appeared in Melbourne's *Sunday Herald*:

"Wearing more electrodes than an intensive care patient, Stelarc gradually builds up a display of the body's power through the medium of electronics. His body sets off sounds, activates a battery of globes and fluorescent tubes; all in a carefully orchestrated rhythm which begins with the heartbeat and pulse."

Stelarc also performs with a prosthetic third hand activated by his stomach muscles; and his year in residence at Ballarat CAE is aimed at developing a complete artificial arm.

At **Danse Macabre**, Stelarc will be giving several talks about prosthetics, re-designing the human body, and making a living from art.



Professional Guest of Honour: George R.R. Martin

by Parris

When George was a child growing up in the housing projects of Bayonne, New Jersey, he would look across the waters to the skyline of New York and Dream.

He Dreamed of other cities and lands, other times and other worlds. Those far-off places upon this world, and other places that only the blessed few are able to see. Living in a simple, grey, working-class town he saw beyond the city limits of Bayonne to Mars, Venus and the very stars dimly seen above his head, stars that shone brightly in his heart's eye.

He started to write stories, at first about his pet turtles and parakeets in the on-going saga *Turtle Castle*. He wrote stories to sell to other kids for a few pennies a page. Dramatic reading by the author thrown in for free. And still he dreamed.

While working on his Masters in Journalism at Northwestern University in Illinois, he continued to write and send out the manuscripts until Gardner Dozois, then the reader for *Galaxy* magazine plucked his story "The Hero" from the slush pile and published it in 1971.

Since then -- well, most of you should know what he's been doing since then, since it was because of his writing that you invited him to come halfway round the world to be your guest at the convention, but I'll touch upon a few high points so he'll know *I've* been paying attention.

His writing has ranged from the romantic lost-love stories of "A Song for Lya" and *Dying of the Light* to the droll, humorous (and ecologically correct) tales of Haviland Tuf. He has sailed upon the winds of *Windhaven* (with Lisa Tuttle) and upon the bloody Mississippi of the 1850s with Abner Marsh and Joshua York in the *Fevre Dream*. He tried to sort out our generation's most intense experiences to the tune of the *Armageddon Rag*. And still he Dreamed.

His Dreaming has taken many shapes and turns over the past 19 years. In those years he has piled up a long

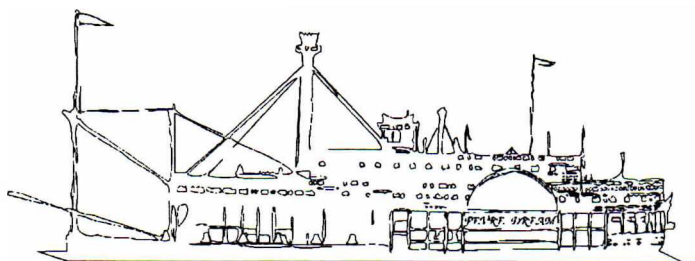
list of nominations and awards, from Hugos to Nebulas to Writers' Guild and Emmies. His work has been noted, admired, and rewarded, by fans and his peers.

(His first Hugo was for "A Song for Lya", which you Aussies were kind enough to give him in '75. Of course, he couldn't be here to pick it up, being the traditional starving artist at the time. I'm sure, however, if you folks ever decide to give him another rocket, he'll be happy to pick it up in person.)

Along the way these last few years, he has been writing for television, writing original stories and adapting Zelazny's "The Last Defender of Camelot" for the briefly revived *Twilight Zone*.

Then he met another dreamer -- Vincent. Of Below. From the tunnels under the city that had filled his eyes as a child. He walked with Vincent for many months in that far-off world of Below. He wrote stories for Vincent about the most basic Dreams of all -- those of loyalty and commitment, of poetry and song and of all the types of love that every soul needs to give and to receive. Those who watched those stories were strengthened and found courage to continue their quests, and seek their own Dreams.

And now? Well, it's not for me to know where his dreaming will lead him and his readers next. But when I see "that" look in his eye, when I tell him there's a Mets game on the television and get no reply, I know he's out there -- somewhere -- in the New York of the 1870s or once again on Tuf's ship, or somewhere else, past Worlorn and Avalon, finding a new Dream that no one has known before. And I, like so many others, wait for him to return, and wait for him to show me his new Dream of some far-away time or place that shines so brightly in his heart's eye that the light reflected through his words illuminates a thousand worlds, a million other Dreams.



A George R.R. Martin Bibliography

compiled by Justin Ackroyd

This is the simplest form of George R.R. Martin's bibliography. The first section lists his books, both novels and collections of stories, along with the publisher of the first edition. The second section lists his short fiction, stating where each story first appeared, and then in which books of Martin's own work they were reprinted.

For those wanting further bibliographic information, I can recommend Phil Stephenson-Payne's *George R.R. Martin: A Working Bibliography*, published by Stephenson-Payne himself.

BOOKS

THE ARMAGEDDON RAG
Nemo Press, 1983
Poseidon Press, 1983

DYING OF THE LIGHT
Simon & Schuster, 1977

FEVRE DREAM
Poseidon Press, 1982

NIGHTFLYERS (Collection)
Bluejay Books, 1985

PORTRAITS OF HIS CHILDREN (Collection)
Dark Harvest, 1987

SANDKINGS (Collection)
Timescape, 1981

A SONG FOR LYA AND OTHER STORIES (Collection)
Avon, 1976

SONGS OF STARS AND SHADOWS (Collection)
Pocket Books, 1977

SONGS THE DEAD MEN SING (Collection)
Dark Harvest, 1983
Gollancz, 1985 (Revised - drops two stories)

TUF VOYAGING
Baen Books, 1986

WINDHAVEN (with Lisa Tuttle)
Timescape, 1981

SHORT FICTION

AND SEVEN TIMES NEVER KILL MAN
Analog 7/75
Songs of Stars and Shadows
Nightflyers

A BEAST FOR NORN
Andromeda 1, ed. Weston, Orbit, 1976
Galaxy 9/79
Tuf Voyaging

BITTERBLOOMS
Cosmos 11/77
Sandkings

CALL HIM MOSES
Analog 2/78
Tuf Voyaging

THE CLOSING TIME
Isaac Asimov's SF Magazine 11/82

THE COMPUTER CRIED CHARGE!
Amazing 1/76

DARK, DARK WERE THE TUNNELS
Vertex 12/73
A Song for Lya and Other Stories

THE EXIT TO SAN BRETA
Fantastic 2/72
A Song for Lya and Other Stories

THE FALL (with Lisa Tuttle)
Amazing/Fantastic 5/81
Windhaven

FAST-FRIEND
Faster than Light, eds. Dann & Zebrowski, Harper & Row, 1976
Sandkings

FEVRE DREAM (extract)
Science Fiction Digest 8/82
Fevre Dream

"...FOR A SINGLE YESTERDAY"
Epoch, eds. Silverberg & Elwood, 1975
Songs of Stars and Shadows
Songs the Dead Men Sing

FTA
Analog 5/74

THE GLASS FLOWER
Isaac Asimov's SF Magazine 9/86
Portraits of his Children

GUARDIANS
Analog 12/10/81
Tuf Voyaging

THE HERO
Galaxy 2/71
A Song for Lya and Other Stories

THE ICE DRAGON
Dragons of Light, ed. Card, Ace, 1983
Portraits of his Children

IN THE HOUSE OF THE WORM
The Ides of Tomorrow, ed. Carr, Little Brown, 1976
Sandkings
Songs the Dead Men Sing (Dark Harvest edition only)

IN THE LOST LANDS
Amazons II, ed. Salmonson, DAW Books, 1982
Portraits of his Children

JUBE
Wild Cards II: Aces High, ed. Martin, Bantam Books, 1987

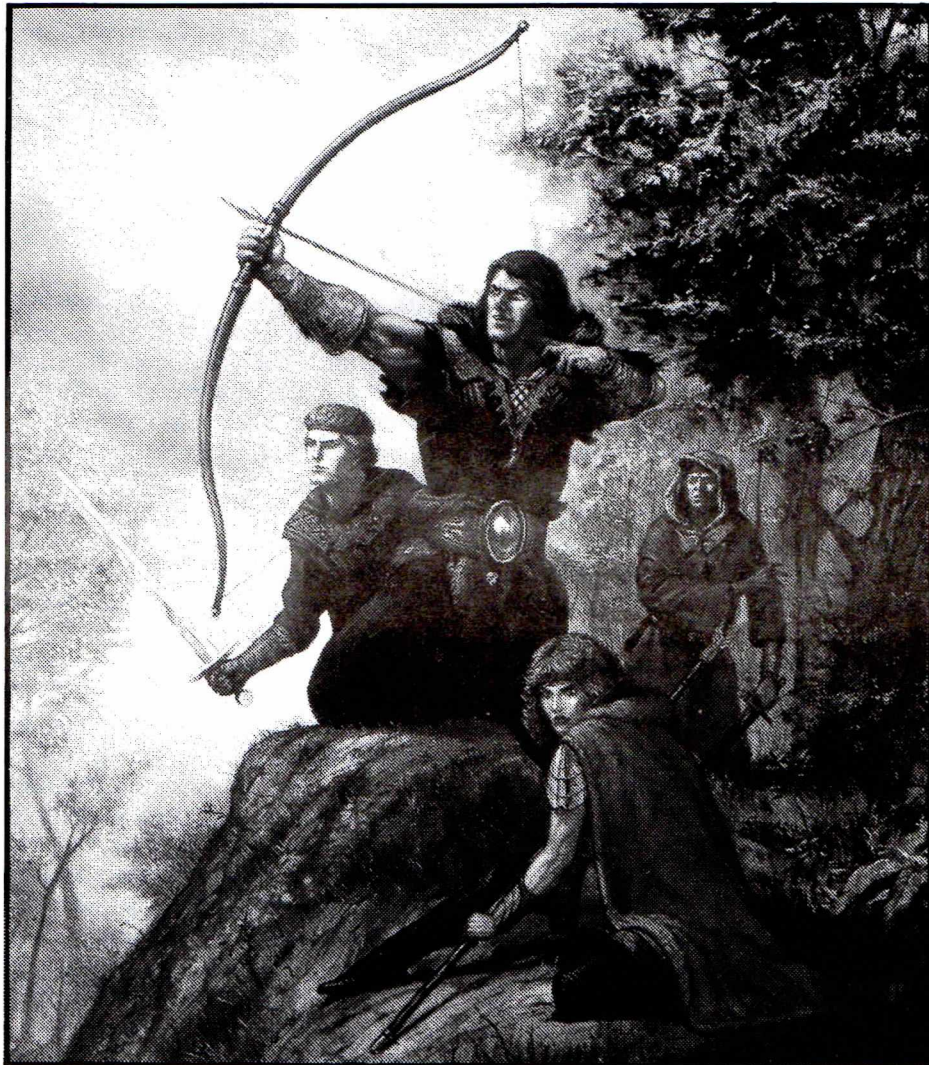
THE LAST SUPER BOWL GAME
Run to Starlight, eds. Greenberg, Olander & Warwick, Delacorte, 1976
Portraits of his Children

Danse Macabre Programme Book

- LOAVES AND FISHES
Analog 10/85
Tuf Voyaging
- THE LONELY SONGS OF LAREN DORR
Fantastic 5/76
Songs of Stars and Shadows
Portraits of his Children
- MANNA FROM HEAVEN
Analog Mid 12/85
Tuf Voyaging
- MEATHOUSE MAN
Orbit 18, ed. Knight, Harper & Row, 1976
- MEN OF GREYWATER STATION (with Howard Waldrop)
Amazing 3/76
Songs of Stars and Shadows
- THE MONKEY TREATMENT
The Magazine of Fantasy and Science Fiction 7/83
Songs the Dead Men Sing
- THE NEEDLE MEN
The Magazine of Fantasy and Science Fiction 10/81
Songs the Dead Men Sing
- NIGHT OF THE VAMPYRES
Amazing 5/75
Songs of Stars and Shadows
- NIGHT SHIFT
Amazing 1/73
Songs of Stars and Shadows
- NIGHTFLYERS
Analog 4/80
Songs the Dead Men Sing
Nightflyers
- NOBODY LEAVES NEW PITTSBURGH
Amazing 9/76
- NOR THE MANY-COLORED FIRES OF A
STAR RING
Faster than Light, eds. Dann & Zebrowski, Harper & Row, 1976
- ONE-WING (with Lisa Tuttle)
Analog 1/80, 2/80
Windhaven
- OVERRIDE
Analog 9/73
A Song for Lya and Other Stories
Nightflyers
- PATRICK HENRY, JUPITER AND THE LITTLE RED BRICK
SPACESHIP
Amazing 12/76
Songs of Stars and Shadows
- THE PEAR-SHAPED MAN
Omni 10/87
- A PERIPHERAL AFFAIR
The Magazine of Fantasy and Science Fiction 1/73
- THE PLAGUE STAR
Analog 1/85, 2/85
Tuf Voyaging
- PORTRAITS OF HIS CHILDREN
Isaac Asimov's SF Magazine 11/85
Portraits of his Children
- REMEMBERING MELODY
Rod Serling's Twilight Zone Magazine 4/8
Songs the Dead Men Sing
- RUN TO STARLIGHT
Amazing 12/74
A Song for Lya and Other Stories
- THE RUNNERS
The Magazine of Fantasy and Science Fiction 9/75
Songs of Stars and Shadows
- SANDKINGS
Omni 8/79
Sandkings
Songs the Dead Men Sing
- SECOND HELPINGS
Analog 11/85
Tuf Voyaging
- THE SECOND KIND OF LONELINESS
Analog 12/72
A Song for Lya and Other Stories
Portraits of his Children
- SHELL GAMES
Wild Cards, ed. Martin, Bantam Books, 1987
- THE SKIN TRADE
Night Visions 5, ed. Winter, Dark Harvest, 1989
- SLIDE SHOW
Omega, ed. Elwood, Walker, 1973
A Song for Lya and Other Stories
- A SONG FOR LYA
Analog 6/74
A Song for Lya and Other Stories
Nightflyers
- STARLADY
Science Fiction Discoveries, eds. Pohl & Pohl, Bantam Books, 1976
Sandkings
- THE STONE CITY
New Voices I, ed. Martin, Macmillan, 1977
- THE STORMS OF WINDHAVEN (with Lisa Tuttle)
Analog 5/75
Windhaven
- THIS TOWER OF ASHES
Analog Annual, ed. Bova, Pyramid, 1976
Songs of Stars and Shadows
Songs the Dead Men Sing (Dark Harvest edition only)
- UNDER SIEGE
Omni 10/85
Portraits of his Children
- UN SOUND VARIATIONS
Amazing/Fantastic 1/82
Portraits of his Children
- WARSHIP (with George Florance-Guthridge)
The Magazine of Fantasy and Science Fiction 4/79
- THE WAY OF CROSS AND DRAGON
Omni 6/79
Sandkings
- WEEKEND IN A WAR ZONE
Future Pastimes, ed. Edelstein, Aurora, 1977
- WINTER'S CHILL
Wild Cards II: Aces High, ed. Martin, Bantam Books, 1987
- WITH MORNING COMES MISTFALL
Analog 5/73
A Song for Lya and Other Stories
Portraits of his Children



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Fan Guest of Honour: The Double Life of Eric Lindsay

by LynC (with occasional comments from Alan Wilson)

Editor's Note: This article proves that Eric Lindsay has embedded himself deeply in the collective consciousness of Australian fandom. Although I asked LynC and Alan separately to write a piece introducing Eric to the membership of Danse Macabre, their independent reminiscences tallied so closely (sometimes almost word for word) that we had to merge the two pieces into one. Read on!

Eric Lindsay first really came to my attention back in early 1984, when a copy of *Gegenschein* #46 arrived with *Weber Woman's Wrevenge* (Jean Weber's fanzine).

Until this time Eric had been a nebulous Big Name Fan with a reputation as a party animal. Now I was able to discover the person behind the legend, and they seemed to be totally unrelated. He was into important matters such as computers and wrote articulate dissertations on them.

In this particular issue he wrote an article on computer filing systems, their requirements and shortcomings, and also related his own personal experiences attempting to catalogue his SF collection. Matters after my own heart, so I took courage and actually sent a letter of comment to him, and to my surprise the legend published my poor little letter (Well, one paragraph anyway).

I personally don't really know the party animal which made Eric into a legend, but Clive remembers sitting on the floor at the Town House during a convention (any convention will do), at around 4:00 am, after the Hotel Manager had closed down every room party. Of the five people not comatose, Eric, being the most compos mentis, regaled the others with amusing anecdotes of his 1978 trip to the U.S.A.

[He is a party animal, and can often be seen late at night at cons, sharing his bottle of Inner Circle OP (plus additives) with others who are prepared to risk their throat lining. --ARW]

The Eric I know could be hauled away from Aussiecon, literally in the middle of the night, to pull apart an Atari 520ST microcomputer; one of the first in the country. He took it apart, scribbled a few totally indecipherable lines, put it back together, and had it working again, all in under an hour. He then continued to party till the wee hours for the rest of the con. After this he still managed to produce two quarto pages of sensible, useful technical

information, most of which I, who used the machine, hadn't known.

Gegenschein is now up to issue #57, and Eric has been publishing it since 1971. *[It is a fanzine in the original true tradition: a letter to one's friends -- a combination of diary, interesting asides, personal comment and quick, snappy book reviews. --ARW]* This average of 3 issues a year over 19 years must surely be close to a record, and he shows no sign of easing production. In addition to *Gegenschein* Eric is the longest continuing member of ANZAPA, and still scarcely a mailing goes by without at least two pages of *Kingdom of the Bland* issuing from his pen.

A glance through the LoC column in *Gegenschein* will show you that Eric is well known overseas. Though never a fan fund winner, he has produced two trip reports, a massive tome of his 1978 U.S. trip, and a slimmer, diary-style 'zine of his 1982 trip. Eric has also been integral to the Sydney Outshoot of Fandom in the Blue Mountains for many many years.

In recent years the computer content of Eric's 'zine threatened to take over, but enterprising lad that he is, he has managed to isolate it by producing, not one but two computer 'zines whose professional content has been remarked on by others in the computer industry: *The Jackintosh Hacker's Gazette* for Atari ST users (December 1985 - December 1987), and *μ-Peripheral* for Applix 1616 enthusiasts (July 1988 onwards). He's also actually published and been paid for the odd computer related article.

A good way to introduce yourself to this person is to say the magic word *computer*. Any computer will do. Eric is most knowledgeable on a great range of computers. He is also very open minded (he's also quite knowledgeable on other subjects . . . like SF). Another good way is to wave some overproof rum in front of him.



Electronic Fanzines

by Eric Lindsay

The following article is excerpted from the latest issue (No. 57, February 1990) of Eric Lindsay's fanzine, Gegenschein. The topic of Electronic Fanzines is one close to the hearts of many sf fans who are also computer enthusiasts, and is one that Eric and a number of other like-minded fans will discuss in detail on Saturday afternoon.

I must admit to feeling that the days of fannish apas are numbered. I see all around a decreased interest in writing and literature, and much noise (and little light, but it was ever thus) about films and video. This is not surprising; group sports, like cricket and football, always attract more noise than individual sports. Films and video are inherently a group endeavour, while writing is essentially solitary. I shouldn't be surprised, but I remain disappointed.

The other side of this coin is heavily populated electronic communication links wherein messages about science fiction (again, mostly media) are a considerable fraction. At work, the ACSNet includes groups for Australian SF, Dr Who, cyberpunk, and of course, the electronic version of *Other Realms*. All of these *must* have readerships in the multi thousands.

The Australian readers of these groups have banded together to arrange dinners in a number of cities, including Melbourne, Brisbane and Sydney. Next thing you know they will be arranging conventions . . . or perhaps that is superfluous, when contact with each person is only as far away as your desk at work, and can often even look like work.

I'm told there are a number of bulletin boards wherein science fiction is a popular item, but my very few experiences on bulletin boards convinced me that the noise to signal ratio was such that it wasn't worth logging in to *any* of them! This is simple prejudice on my part; I've never tried a sf bulletin board.

Every now and then I get tempted to establish a bulletin board, to suit my own peculiar interests. However, I'm dissuaded by the effort required to run it, by the need to dedicate a computer to it, and by the probability that an extra phone line would be required. Of course, I suppose if I restricted my topics, running it may not be as great an effort as expected. The phone at Faulconbridge is hardly used in any case, so perhaps no extra line would be needed . . . against which, it is a trunk call from almost everywhere (which would tend to limit the time callers spent on it).

As for the computer, I have a Televideo TS802H, an ancient CP/M system, not otherwise used. If I could find some RCP/M bulletin board software for that, it would put the system to good use . . . Of course, I could probably put a BBS on the Atari ST I'm still trying to sell . . . except that I finally did sell it!

I'd think I'd like to see a science fiction bulletin board run by fans. Marc Ortlieb once made some noises about being willing to run one, and I think he would do an excellent job. There is the problem of location, in that trunk phone calls are expensive, but perhaps this sort of thing could eventually be expanded to having one bulletin board per state, and pass material among them. Certainly, something needs to be done to attract new blood to fandom; perhaps this is one of the methods that could actually work.

Are You a Big Name Fan?

You may not think of yourself as a BNF, but you know that you are leaving the drab herd of mere SF fans when the following things begin to happen:

- People whom you cannot remember having ever seen claim to have met you at such and such a place.
- Important fans recognise you on sight without having to cast a furtive glance at your name tag.
- Fans who have never met you read your name tag and exclaim: "Oh! I have long wanted to meet you," or "I have just read your article in such-and-such fanzine."
- You accidentally overhear your name mentioned in other fans' conversation.
- Rumours and anecdotes circulate about you. (Their nature is unimportant.)
- Your feuds with other fans become notorious.
- A slight expectant hush follows your appearance in a group.

If these things do not begin happening less than five years after your first fanac, they will probably never happen. You might as well stop attending SF conventions.

The THREADS Quality Awards

by Wendy Ratter
National Co-ordinator, THREADS

THREADS (The Handcraft and Design Society) was formed in NSW in April 1989, and is now a national organisation. Our main aim is to promote costume making and craftwork among science fiction and fantasy fans; however, our members' interests run to such diverse topics as Egypt, Medieval times, Adventure and Comics. At present, we hold bi-monthly meetings in Victoria and NSW, and also publish a bi-monthly newsletter. The newsletter is around 20 pages long, and includes craft information, articles on costuming, fannish and craft events, and also includes a diary of upcoming events.

To encourage people to maintain a high standard of workmanship in their costuming and craftwork, we have instituted the THREADS Quality Awards. The Awards are presented at two cons per year. Last year, the inaugural awards were presented at the Starwalking convention. This year, they will be presented at Danse Macabre and Huttcon.

There are three awards: *Best Costume*, which is obviously for the best costume seen at the con; *Best Consistent Costuming*, which is awarded to the person who has shown a high degree of costuming throughout the convention (i.e. they have worn several costumes, all of a high standard); and the *Artisans Award*, which is for the finest piece of craftwork seen at the con.

As the awards are for "quality", the judges' decision is based not only on the initial look or impact of the costume or piece of work, but also the degree of workmanship involved -- i.e. the skill shown: is it well-finished, does the costume suit the wearer's body-type, does it involve any intricate crafts, etc.

We decided to have the awards cover ALL costumes worn at the con, up until the judges' decision-discussion on the last afternoon of the con. Many people wear brilliant costume throughout the convention, but are too shy to enter them in the costume parade. Also, awards during costume parades are often given on the basis of performance rather than the costume itself.

The Artisans Award is also based on all craftwork seen at the con, whether it be in the Art Display room, the Hucksters' Hall, or other public con rooms. The category includes banners decorating the wall, toys, handcrafted merchandise (made by a con-goer), and so on. It need not be on display -- for example, a hand-made bag carried by a con-goer, or a decorative jacket not worn as a costume (i.e. street wear) could qualify.

A panel of three judges is pre-picked (usually from THREADS members) to judge the costume awards. The judges must themselves have some expertise in costuming. The same three judges, or a different three, may also judge the Artisans Award, depending on their artistic ability.

The physical form of the awards differs from year to year; ideally they are hand-crafted by THREADS members. The judging is done privately on the final afternoon of the con (actual time depends on the con timetable), and the Awards are presented at the convention's closing ceremony.

We hope the THREADS Quality Awards will encourage you to show off your best costumes and craft items at Danse Macabre.





**THE
NEW FORCE**



S. F.



FANTASY



HORROR

**IS COMING
JUNE 1990**

**AUTHORS INCLUDE
MELANIE RAWN
LARRY NIVEN & STEVEN BARNES
ISAAC ASIMOV
ROBERT SILVERBERG**



 **Pan Books**

Lawyers, Cons and Money

by Roger Weddall

A Convention is a good excuse for a party. And everyone knows that parties are fun: fun to go to, fun to be at . . . and fun also to run? How else to explain the effort that people will go to in organising the things.

From this particular cynic's point of view, it's a mug's game: trying to please people who cannot be pleased; trying to provide for people who will not be provided for . . . and it's not as though experience is necessarily a teacher. Every convention is different. Every convention has its own, new pitfalls for the unwary volunteer to encounter. Look at the debacle (from the point of view of anyone involved in organising it) of Aussiecon II

Some pitfalls are more serious than others, of course. Losing one's house or all one's worldly possessions as a result of the convention being sued, for instance. . . . It was to avoid such inconveniences that those working on this convention decided to investigate the ideas of incorporation and insurance.

Insurance against loss and damages was found to be vastly more expensive than could ever be afforded by the con, and that left only incorporation to consider. We found that by **Danse Macabre** becoming an incorporated body, and by its operating within the guide-lines set down by the Corporate Affairs Commission, people associated with the organisation would be free from the threat of being held individually accountable for the convention's debts, real or imagined.

(Parties can be fun to hold and run, of course, but as the recent actions of two (b)rash Sydney fans have shown, there are individuals (not to mention organisations) willing to press for compensation when they feel they're legally entitled to it. So with the threat of legal action against individual committee members removed, the "party organisers" can concentrate on doing a good job of running that party.

It was with all this in mind that, in November of last year, we sent documents and a cheque for \$72 to the Commissioner for Corporate Affairs . . . and **Danse Macabre** is now, officially, **Danse Macabre, Inc.**

Incorporation does involve more than just sending off some money to avoid the threat of lawsuits against committee members.

The guide-lines set down for the operating procedures and constitution of an incorporated association are quite liberal, and very general, but

some rules do have to be followed. (The rules for the most part deal with things such as the provision for the "election" of officers to administer the association, and so on -- they need not concern us here.) For the CAC's trouble in overseeing such administrative matters, there are yearly fees charged that may add up to perhaps \$60 or so.

The "Articles of Incorporation" -- something like a statement of intent -- are mostly left to each organisation to formulate. It was when it came to writing this statement that thought was given to the future of Melbourne conventions One of the aims of **Danse Macabre** is to promote science fiction in all its forms and manifestations. (I haven't the exact wording to hand, but you get the idea). **Danse Macabre** is planned as a one-off event, but then we thought:

Why shouldn't other volunteer convention committees be afforded the same level of protection?

Assuming that conventions will continue to be held in Melbourne on an irregular-but-frequent basis, the responsibility for maintaining and administering "Danse Macabre Inc." could quite easily pass from committee to committee. They would avoid initial registration fees and the bother of set-up work (formulation of a constitution, and so on); and responsibility for the annual administration charges (CAC) would be shared by whatever organisations were currently operating under the aegis of **Danse Macabre Inc.**

Already, **Danse Macabre** and this year's national Media convention, **Huttcon '90**, have begun discussing the transfer of responsibility for **Danse Macabre Inc.** Details of the handover have yet to be finished, but the process is under way; the safety net for all those wishing to run SF conventions in the state of Victoria is now in place.

** The convention is greatly indebted to resident Melbourne legal hot-shot Robyn Mills who, seemingly effortlessly, steered a straight course for the committee through the ins and outs of incorporation. Her help has been much appreciated.*

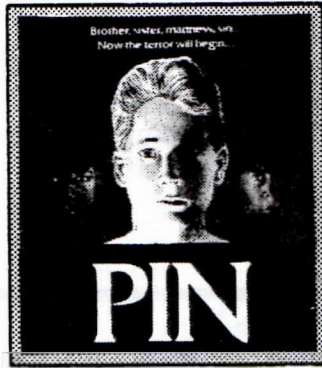
LEGEND

Andrew Neiderman



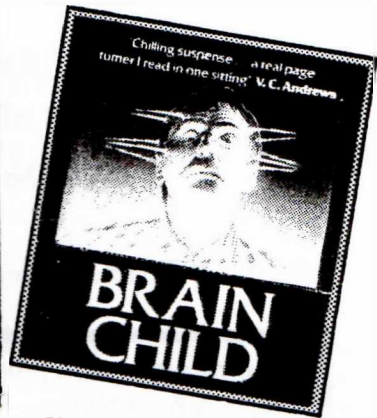
The foster child was the Sterns' second chance. But there is something frighteningly different about Jonathan ... something evil and very deadly.

SCARY FROM FIRST TO LAST PAGE
...\$9.95



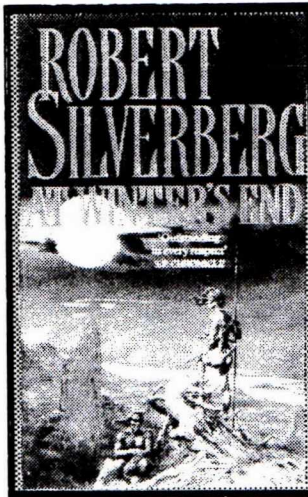
He's always been so fond of her, so very fond. And he's going to get angry. Very angry. He's going to want to punish her somehow...

A NOVEL OF PSYCHOTIC TERROR ...\$9.95



She only cares about science - the science of making living things do exactly what she wants them to do. Just think what she will soon be able to do with people!

AN EXPERIMENT IN TERROR ...\$9.95



AT WINTER'S END

For generations the survivors of the cataclysm have sheltered in cocoons buried in the earth, but now the People of the New Springtime must go out and reclaim their world.

A strange and savage landscape awaits them, where rat-wolves, bloodbirds and soulless hjjk-menstalk...

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QUEST FOR LOST HEROS

is a fantasy novel that shines with all the characteristic hallmarks of David Gemmell in top gear.

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The SYDNEY IN '92 Bid committee

invite you to attend our

BID ROOM PARTY!!!!!!

(We'll tell you where, when we know !)

WHEN: Saturday night (of course)!

No RSVP required or requested

B.Y.O.G.

So come along and party with us, have fun and ask us why Sydney is the place for a Natcon. Find out who we are, what we have to offer and how you can make sure that the party continues in '92.

By the way we're not hard to spot.... Just look for the people wearing the SYDNEY in '92 badges



HUTTCON 90
THE NATIONAL S.F. MEDIA CON.

23-25 TH NOVEMBER 1990
DIPLOMAT MOTOR INN
12 ACLAND ST, ST KILDA
MELBOURNE

MEMBERSHIP \$50: SUPPORTING \$25
FOR FURTHER DETAILS CONTACT
THE SECRETARY,
HUTTCON
12 FLINDERS ST
MATRIVILLE. NSW 2036



HUTTCON 90
THE NATIONAL S.F. MEDIA CON.

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DIPLOMAT MOTOR INN
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MELBOURNE

MEMBERSHIP \$50: SUPPORTING \$25
FOR FURTHER DETAILS CONTACT
THE SECRETARY,
HUTTCON
12 FLINDERS ST
MATRIVILLE. NSW 2036

Convention Programme: Friday the 13th, Part One (Friday)

DR: Diplomat Room, ER: Embassy Room, VR: Video Room, CR: Consulate Room

0900-1800 [CR] Hucksters Room Open

0900-2400 [VR] Videos Richard Freeland's video program PLUS a midnight to dawn showing of "Star Trek - The Next Generation"

1000 Registration Opens

1100-1150 [ER] Weapons Roll Up! Roll Up! See the Ken Haesler and Robert Jan weapons panel! Want to know more about conventional weapons? If the neighbour's cat is proving too bothersome, you can't miss this one.

1200-1250 [DR] Cyberpunk Paul Michael Agapow, Michael Paddon and James Allen consider whether this new literary form is a flash in the pan.

1200-1250 [ER] Writers Over and Under Terry Dowling moderates a discussion with Jenny Blackford and Peter Nicholls on the most overrated and underrated writers.

1300-1350 [DR] Media Fiction Cathy Kerrigan tries to keep order while Sue Bursztynski, Robert Jan and Kaye Morrissey discuss media fiction.

1400-1425 [ER] Opening Ceremony Meet the executives of the Sirius Cybernetics Corporation. Oh, and the Con will be officially opened as well.

1430-1455 [ER] Reading George R.R. Martin reads from his own works.

1500-1550 [DR] Enjoy the Con Terry Frost, Cath McDonnell and Michelle Muijsert suggest strange and wondrous ways to enjoy yourself at this convention.

1500-1550 [ER] Read Any Good Books Lately? David McDonnell moderates an attempt by Bruce Gillespie, Janeen Webb, Wynne Whiteford and others to give new life to this old favourite.

1600-1650 [DR] Fandom What were fans like in the sixties, seventies and eighties? Who is the nineties fan? Merv Binns, Eric Lindsay, Gerald Smith and Glen Tilley answer your questions.

1600-1650 [ER] Spaced Out Mark Loney, Frank Payne and Tim Reddan contemplate a future society where drugs are legal.

1700-1750 [DR] What's That Glowing in the Fridge? Michelle Muijsert, Roman Orzanski plus people from ACF and FOE consider the implications of food irradiation, pollution and other environmental threats.

1700-1750 [ER] Writers' Workshops Rob Gerrand, George R.R. Martin, Lucy Sussex and George Turner advise aspiring authors on the value of attending writers' workshops.

1800-1850 [DR] Hammer Horror Blood! Sex! Gore! Violence! What more could you want of a panel wherein Richard Freeland, Ken Haesler and Simon Tarry examine Hammer's contribution to the world of horror?

1800-1850 [ER] Book Launch Aphelion Publications launches a new book by a name well-known to SF fans.

2000 [DR] Films Danse Macabre presents "Outrageous Animation" and "20th Tournee of Animation".

2000 [ER] Scrabble® Dennis Callegari comperes a Scrabble® game like no other. Sponsored by Murfett Regency.

**Remember the Teams
Scrabble® Event at
8 o'clock tonight!**

There is fun to be had, and prizes to win!

How to enter? Ask at the Registration Desk.

But please note: there are only a limited number of places available, so don't muck about . . .

Convention Programme: Friday the 13th, Part Two (Saturday)

AR: Ambassador Room, DR: Diplomat Room, ER: Embassy Room, VR: Video Room, CR: Consulate Room

0900-2400 [VR] Videos

1000-1800 [CR] Hucksters' Room Open

1000-1150 [AR] **DUFF Race** You've all heard of the Fan Olympics. Now, in the spirit of the Melbourne bid for the '96 Olympic Games, comes the ultimate test of mind, body and integrity, hosted by Angus Caffrey. See the description on Page 21.

1100-1150 [DR] **New Ways of Thinking, New Ways of Writing** Russell Blackford, Damien Broderick and Bruce Gillespie question whether there's any point in writing SF now that there's Magic Realism.

1100-1150 [ER] **Indiana Jones** Cathy Kerrigan examines the "Raiders" trilogy.

1200-1250 [AR] **Shared Worlds** Mere marketing ploy, or confession of inadequacy? Terry Dowling moderates a discussion by Rob Gerrand, Peter McNamara and George R.R. Martin.

1200-1330 [DR] Short Films.

1230-1350 [ER] **Re-Designing the Body: Post-Evolutionary Strategies** A presentation by the well-known performance artist Stelarc, currently Artist-in-Residence at Ballarat College.

1400-1450 [DR] **Electronic Fanzines** Watch Marc Ortlieb try to control Stephen Boucher, Peter Linderman, Eric Lindsay and Michael Paddon as they fight over whether or not electronic bulletin boards devoted to SF are likely to replace more traditional fanzines.

1400-1450 [ER] **SF Criticism** Russell Blackford, Peter Nicholls and George Turner consider the value to the SF community of current literary criticism.

1400-1450 [AR] **Good Morning, Jim!** Lewis Morley and Marilyn Pride present two seasons of the IM Force.

1500 [AR] **GoH Speech** George R.R. Martin in his own words.

1600-1650 [DR] **New Trek for Old** A critical examination of the two series, their similarities and differences. Undertaken by Richard Freeland, Craig Hooper, Jan McNally, Cath Ortlieb and Alan Stewart.

1600-1650 [ER] **Fan Funds** Terry Dowling, Terry Frost and Irwin Hirsh tell you all about Fan Funds. We may hear from current candidates as well.

1700-1750 [DR] **Future War** Dennis Callegari, Mark Loney and Roman Orzanski consider the shape of wars to come.

1700-1820 [ER] **Auction** Justin Ackroyd and his trusty helpers do their world-famous Paul Keating impersonation.

1800 [DR] **Theatre Sports Briefing Session** Brief explanation of the rules, and trial run-throughs, for those intending to take part in Theatre Sports tomorrow.

2000 [AR] **Masquerade... Mardi Gras** Mardi Gras in New Orleans. Laughter and gaiety abound -- but what's that sinister shadow lurking in the background? (No, it's not Angus Caffrey; he's over there organising the masquerade.)

2000-2130 [DR] Saturday Night at the Movies.



CINDERELLA FOR CLINT EASTWOOD FANS

Convention Programme: Friday the 13th, Part Three (Sunday)

AR: Ambassador Room, DR: Diplomat Room, ER: Embassy Room, VR: Video Room, CR: Consulate Room

0900-2400 [VR] Videos PLUS a midnight to dawn endurance marathon video session.

1000-1800 [CR] Huckster Room Open

1030-1120 [DR] Hammeroids Alan Stewart considers what happens when worlds collide.

1030-1120 [ER] Good Costume! What makes a good costume? Originality, execution, presentation? Hear Kerrie Hanlon, Wendy Ratter and Nick Stathopoulos give their views.

1100-1220 [AR] Theatre Sports Seen it? Then no explanation is necessary. You haven't? Then none is possible. Go along, cast your inhibitions aside, and have a hell of a good time.

1130-1220 [DR] Slideshow Marilyn Pride and Lewis Morley take a look at recent SF films and the decline of the local product.

1130-1220 [ER] Fantasy Art Ever wanted to compose a portrait or picture of someone or something? Gail Adams, Robert Jan, Marianne Plumridge and Wendy Purcell examine the trials and tribulations involved in fanzine artwork plus methods to gain the best results.

1230-1320 [DR] Artistic Living Barb Delahunty, Kerrie Hanlon, Nick Stathopoulos and Stelarc look at various ways of making a living from art.

1230-1320 [AR] Undead Hero Stephen Boucher, John Flaus, Jack Herman and George R.R. Martin discuss the emergence of the vampire as hero.

1330 [DR] Business Session Mark Loney will chair a gathering remarkable for its decorum and brevity . . . *(and if you believe that, I've got a bridge I'd like to sell you).*

1330-1420 [ER] Last Words David McDonnell presents a contest for teams of unlimited size whose members think they know about written SF. There will also be jelly babies to encourage audience participation.

1430-1520 [AR] Fan GoH Interview Jack Herman interviews Eric Lindsay.

1530-1620 [DR] Sydney in 95 Meeting Rod Kearins chairs the SYDNEY IN 95 meeting for the month of April.

1530-1620 [ER] Pun Panel Ian Gunn chairs this panel. *(Three chairs for Ian!)*

1530-1620 [AR] Why Aren't Horror Movies Scary? Remember when you were a kid and spent all night cowering under the blankets after watching the Late Night Horror Movie? Is it you that's changed, or the movies? Paul Harris attempts to control a discussion with John Flaus and George R.R. Martin on this and other related topics.

1630-1750 [DR] Prosthetics, Robots and Remote Existence Another presentation by Stelarc, including slides and video.

1630-1720 [ER] What Are Awards Really Worth? George Turner considers this question and many others that arise from it.

1630 [AR] Auction You've STILL got some money left ??? Come in and we'll rectify that at once!

1730-1820 [ER] The Living Fanzine What more do I need to say?

1800-1850 [DR] Future Sports Irwin Hirsh, Eric Lindsay, Cath McDonnell and Andrew Murphy take a look at how technological advances, including increased media coverage, have and will continue to change various sports.

1930-2050 [DR] Film For those of you who don't like to eat or drink.

1930 [AR] Banquet Eat, drink and be merry -- for next we have to sit through the Ditmars.

2100 [AR] Ditmars Marc Ortlieb will comper this simple but moving ceremony -- with no high tech components to go wrong!

Convention Programme: Friday the 13th, Part Four

(Monday)

DR: Diplomat Room, ER: Embassy Room, VR: Video Room, CR: Consulate Room

0900-1500 [VR] Videos

1000-???? [CR] Hucksters Room Open

1000-1050 [DR] Michael Moorcock Ian Nicholls presents an academic paper on a premier fantasy writer.

1000-1050 [ER] Dr Who For 26 years Dr Who has attracted many people of all ages in one way or another. Richard Freeland, James Hutton, Peter Lindeman, Simon Tarry and Beky Tully look at the programme's various appeals from its first inception to the present day

1100-1150 [DR] Comics A look at the New Wave comics currently available and their significance.

1100-1150 [ER] Editing The adventures of a sweet innocent little text in the big bad literary marketplace. Join Clare Coney, Dianne DeBellis, Bruce Gillespie and Sean McMullen in this comedy of errors.

1200-1250 [DR] Flirting with the Mainstream A look at the attempts of Rosaleen Love, Lucy Sussex, and possibly others, to break into the mainstream. Wynne Whiteford plays Devil's Advocate.

1200-1250 [ER] Trivia Quiz A reliable old stand-by, with a possible new twist -- and prizes.

1330-1420 Art Show Auction Famous works of art knocked down to the highest bidder! Held in the Art Show room.

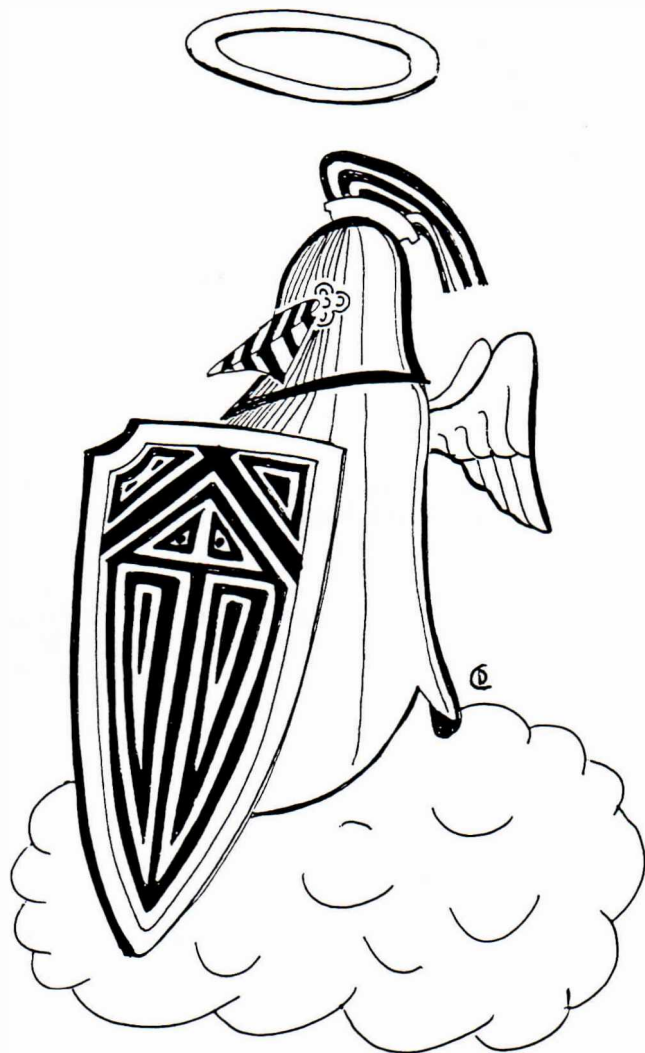
1330-1420 [DR] SF Encyclopaedia Peter Nicholls talks about putting together his SF Encyclopaedia.

1330-1420 [ER] Ditmar Forum Should there be awards? How do you decide eligibility? Who votes and when? Jenny Blackford, Roy Ferguson, Jack Herman and Roger Weddall will attempt to determine the correct way of awarding Ditmars, while at the same time explaining in great detail what was wrong with last night's awards.

1430-1520 [DR] Future Cons So, despite everything, you enjoyed this con? A panel consisting of Cathy Kerrigan, Kaye Morrisey, Karen Pender and others, with Alan Stewart as moderator, will advise you of other cons to look out for.

1430-1520 [ER] Question and Answer Session A last chance to find out about our GoH. Future plans, Beauty and the Beast, Wild Cards. If you don't ask now, you'll never know.

1530 [ER] Closing Ceremony
That's all, folks! Good night!



Sydney Fans present

SYNCON 90

The 1990 Sydney Regional Science Fiction Convention

6th - 8th July 1990

at

University of Western Sydney - Hawkesbury

(formerly The Hawkesbury Agricultural College)

Guests of Honour

Ron and Sue Clarke

THEME

The Science of Science Fiction

MEMBERSHIP

Residential

includes accommodation (single room), all meals,
membership and access to union facilities

\$130.00 per person

\$ 60.00 per child (3 - 16)

children under 3 free

Non Residential

\$30.00 per person

Please Note: Any residential memberships may be secured with a \$30.00 deposit. All residential memberships should be received by 1st July 1990.

For memberships or more information please write to

SYNCON 90

GPO Box 429

Sydney 2001

Full of GUFF

by Irwin Hirsh

GUFF (short for the *Get Up-and-over Fan Fund* or the *Going Under Fan Fund*) was founded in 1979 by Leigh Edmonds and Dave Langford, based on an idea from Chris Priest. The aim of the fund is to promote closer ties between European and Australian fandoms, and achieves this by sending a well-known and popularly elected fan from one continent to attend a convention in the other. GUFF exists solely through the support of fandom. Delegates are chosen by a vote of interested fans, who donate at least \$4 or £1.50 to the Fund, with additional money being raised through auctions, sales, and the occasional donation out of post-convention surpluses (a blatant hint to the 20 or so souls who are putting on this very convention, if ever I've seen one . . .).

The ideals behind GUFF weren't new. It follows closely the traditions and structure that can be traced back to 1952, when a special fund saw Walt Willis travel from Belfast to the Worldcon in Chicago, and 1953, when TAFF (the Trans-Atlantic Fan Fund) was founded. Since then, other funds have sprung to life -- DUFF, FFANZ, SEFF, etc. -- all of which can be seen as different divisions of the one aim, the one idea.

Since its foundation, GUFF has sponsored six trips, alternating between Australian delegates to Europe and European delegates to Australia. The list of those honoured by GUFF follows. All of these people are

still active in fandom, and some will be at *Danse Macabre*. Talking to these people is a good way of finding out more about GUFF, for they'll be happy to tell you about their trips and the fund.

No article of this length can possibly be expected to introduce GUFF fully, and the best way possible for you to learn more is to get involved. At this convention GUFF's presence will be highlighted by a number of activities. A panel about fan funds is being held on Saturday. Items donated to GUFF will be up for sale at Saturday's auction. Come along, you may find that long-wanted book, magazine or fanzine going under the hammer. And you'll be contributing to GUFF in the process. More important is the race to elect the next GUFF candidate, who will attend *ConFiction*, the 48th Worldcon, which is being held in The Hague in the Netherlands. Three candidates are standing. Pick up a ballot, talk to the candidates and their supporters, find out what they've achieved in fandom and why they deserve to be so honoured, and vote. But do be quick, as voting closes the weekend following this convention.

After *Danse Macabre*, information about GUFF can be gained by writing to its administrators: Irwin Hirsh, 26 Jessamine Avenue, East Prahran, VIC, 3181, and Roelof Goudriaan, Caan Van Necklaan 63, 2218 BB Rijswijk (ZH), The Netherlands.

Year	GUFF Delegate	Convention Attended	City
1979	John Foyster	Seacon '79 37th Worldcon	Brighton, UK
1981	Joseph Nicholas	Advention '81 20th Australian Natcon	Adelaide, SA
1984	Justin Ackroyd	Seacon '84 Eurocon and British Eastercon	Brighton, UK
1985	Eve Harvey	Aussiecon Two 43rd Worldcon	Melbourne, VIC
1987	Irwin Hirsh	Conspiracy '87 45th Worldcon	Brighton, UK
1989	Roelof Goudriaan	Swancon XIV 28th Australian Natcon	Perth, WA

DUFF

by Terry Dowling

The Down Under Fan Fund was created in 1972 to encourage closer ties between fans in Australasia and North America. With host countries alternating each year, there have been 17 exchanges of fan representatives since. DUFF delegates visit a major SF convention in the host country, and meet fans they might otherwise never see in person. They are always well looked after.

DUFF exists solely on the donations and contributions of fans, and always welcomes donations of money and material for auction. Such an auction will form part of the general auction at Danse Macabre.

Votes are now being accepted for the 1990 DUFF Race (until 5 p.m., 16 April, 1990). Any fan active in fandom before January 1989 may vote. Ballots must be signed and accompanied by a donation of at least \$2.

The candidates for this year's race are Greg Turkich and Roger Weddall. If you think you would like to vote for either of these worthy gentlemen, please obtain a voting form from the Registration Desk at the con. The winner will travel to the 1990 NaSFic in San Diego, 1-3 September, 1990.

The present DUFF Administrators are:

Australasia Terry Dowling, 11 Everard Street,
Hunters Hill, NSW, 2110

North America John D. Berry, 525 Nineteenth Ave
East, Seattle, Washington 98112

Completed ballots and voting fees should be given to the Australasian Administrator during Danse Macabre. Please assist this worthy cause.

The DUFF Race at Danse Macabre

by David McDonell

(Not to be confused with Terry Dowling's piece on the column opposite)

This race, to be held on Saturday at 10 a.m., is for teams of three contestants. The overall race will be made up of several different areas of competition, some of which must be contested individually, others by the entire team. The various competitions cover such areas as:

- Toadying up to BNFs in order to be nominated
- Constructing an election platform
- Amassing the largest amount of cash in the shortest possible time
- Socialising
- Finding space to sleep at crowded fannish gatherings, and
- **PREPARING A TRIP REPORT!**

This race will require speed, stamina, endurance and guile (although Angus is probably open to bribes).

The Train Spotter's Guide to Science Fiction

(SF Professionals at Danse Macabre)

Russell Blackford
Damien Broderick
Clare Coney
Dianne DeBellis
Terry Dowling
Rob Gerrand

Bruce Gillespie
Kerrie Hanlon
Rosaleen Love
Sean McMullen
Peter McNamara
George R.R. Martin

Lewis Morley
Peter Nicholls
Francis Payne
Marilyn Pride
Nick Stathopoulos
Lucy Sussex

George Turner
Wynne Whiteford

(Plus apologies to anyone we've left out!)

Oh, When Those Saints Go Eating Out

A convention-goer's guide to the suburb of St Kilda, by Roger Weddall

Context, as they say, is all-important. A month ago, the politicians were screaming about being quoted out of context. And it's only in the context of how much you weigh or how much money you have that you'll decide whether to indulge your tastebuds by purchasing one of those rich, delicious chocolate eclairs that they sell in the cake shops you'll walk by while you're in St Kilda.

Important, too, in the context in which a convention hotel is set. That is to say, its surroundings. "Pah", you may exclaim. "That's all very well, but what matters more is the quality of the hotel itself, and the guests of the convention, and the programming . . ." To which I'll reply that, yes, all these aspects of the convention are important -- but at some stage of any convention, the most dedicated attendee of programme items, even the most dedicated party-goer, will want to venture outside.

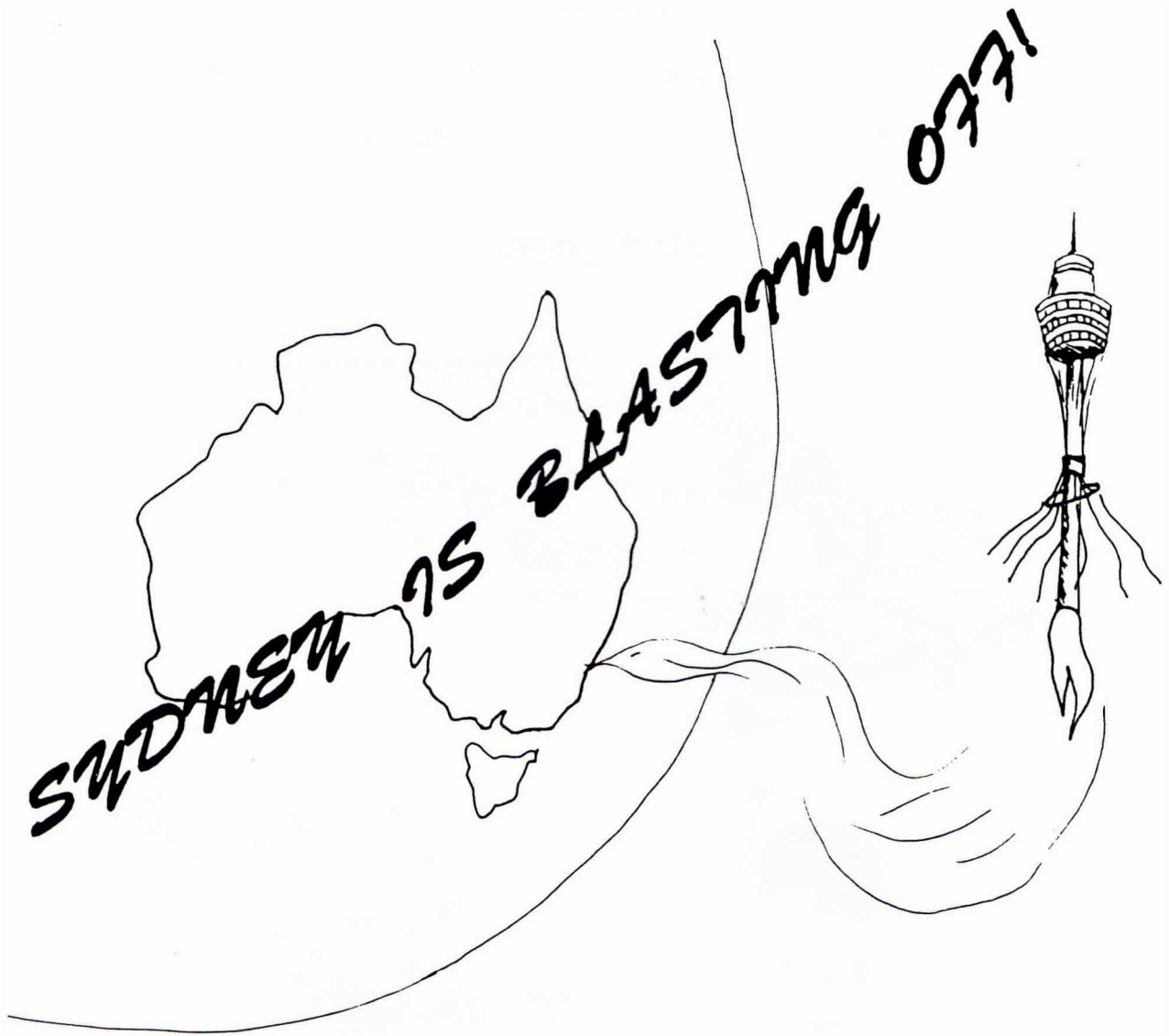
Whether it's to purchase more party supplies or to look for an all-night chemist or to eat out in a restaurant is irrelevant. At some stage you will venture outside, and then you will discover that you are smack bang in the middle of the best suburb in Melbourne in which to enjoy a convention.

St Kilda is one of the four main eating areas of a city that has few rivals when it comes to having a choice of where -- or what -- to eat. (For the record, the other three areas are the City itself, the Carlton-Fitzroy area, and Chapel St/Toorak Rd in South Yarra.)

Being in St Kilda for the convention, we're lucky that most shops in St Kilda do not shut down over Easter. St Kilda is also close to the beach, close to Luna Park, and is generally a rather fun -- if slightly sleazy -- place to hang out.

So much for the general ambience; many of the details you will want to fill in for yourself. For instance, in this article I'm not about to tell you the name of the best cake shop in Acland St, or why you'd better eat all your vegies if you should chance to dine at the Blue Danube. In your convention showbag, along with this Programme Book and sundry other knick-knacks, you'll find a printed guide, as complete as I've been able to make it, to what's open when in this most interesting part of Melbourne. Forewarned is fore-armed (that's another thing "they say"), but whether you'll read the guide or not, I wish you luck and fun exploring the city within a city that they call St Kilda.





SYDNEY IN 95 WORLDCON BID

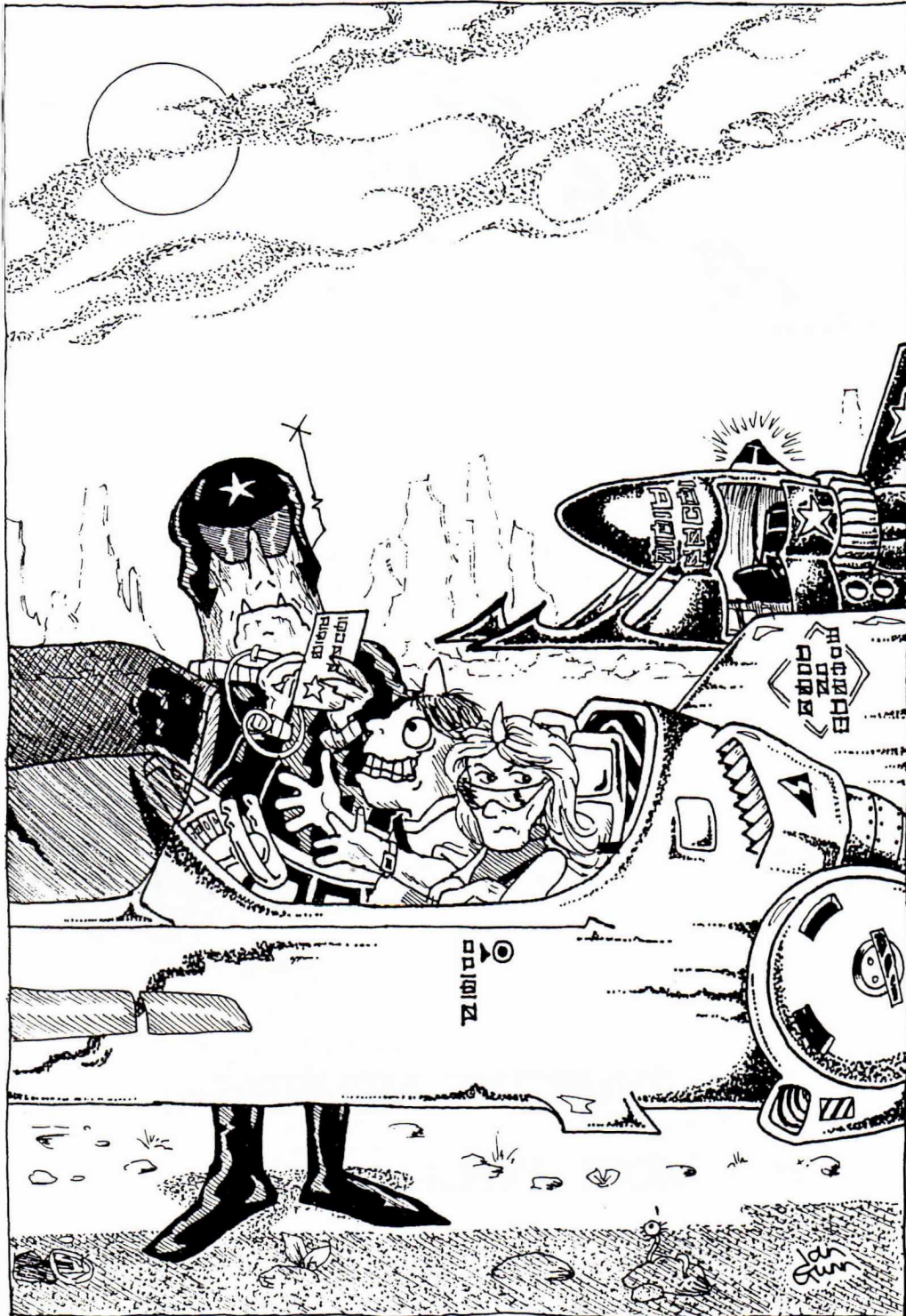
PRESUPPORTING MEMBERSHIP \$10.00

FOR MORE INFORMATION WRITE TO

SYDNEY IN 95
GPO BOX 429
SYDNEY 2001

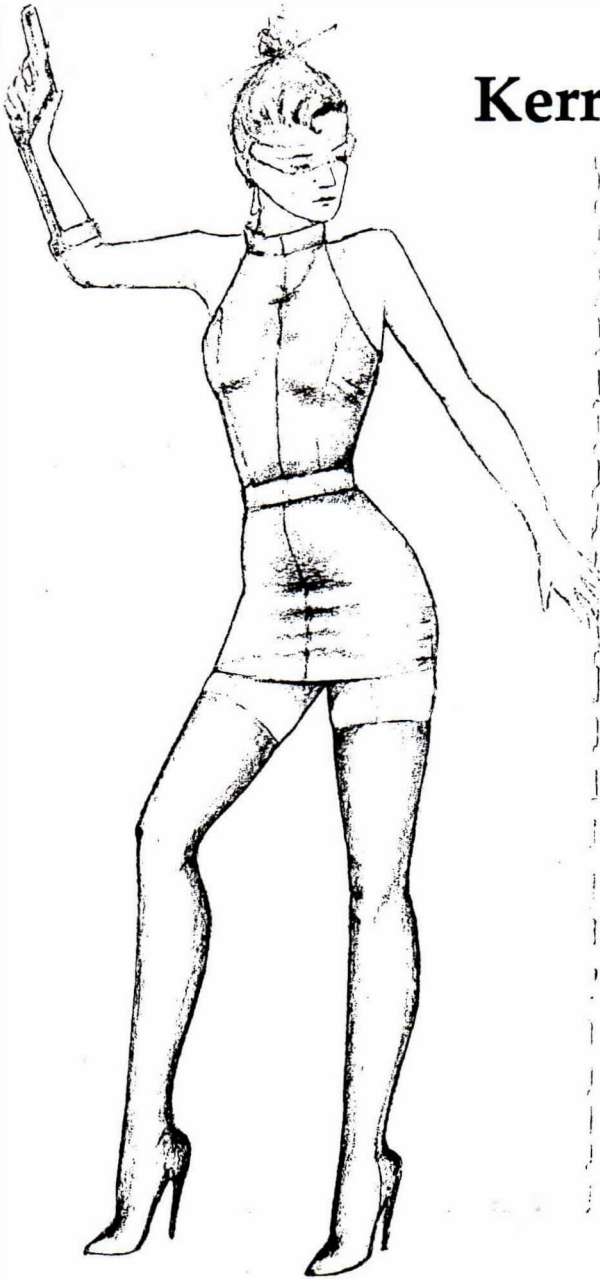
Nominees for Best Fan Artist, 1990 (in alphabetical order)

Ian Gunn



Nominees for Best Fan Artist, 1990

Kerrie Hanlon

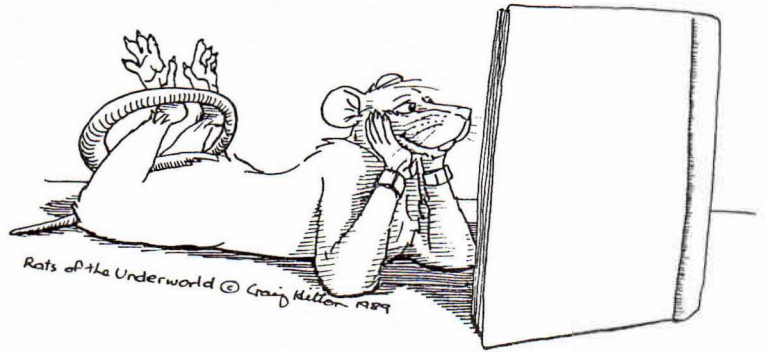
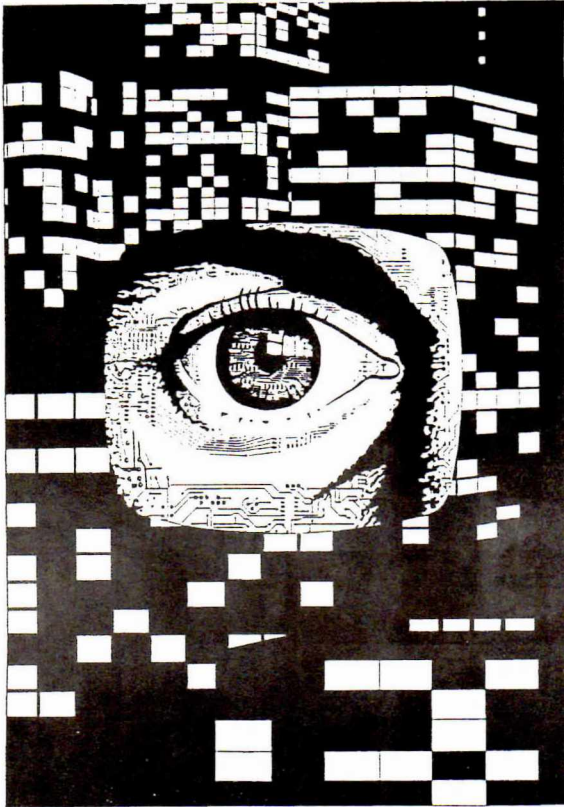


Nominees for Best Fan Artist, 1990

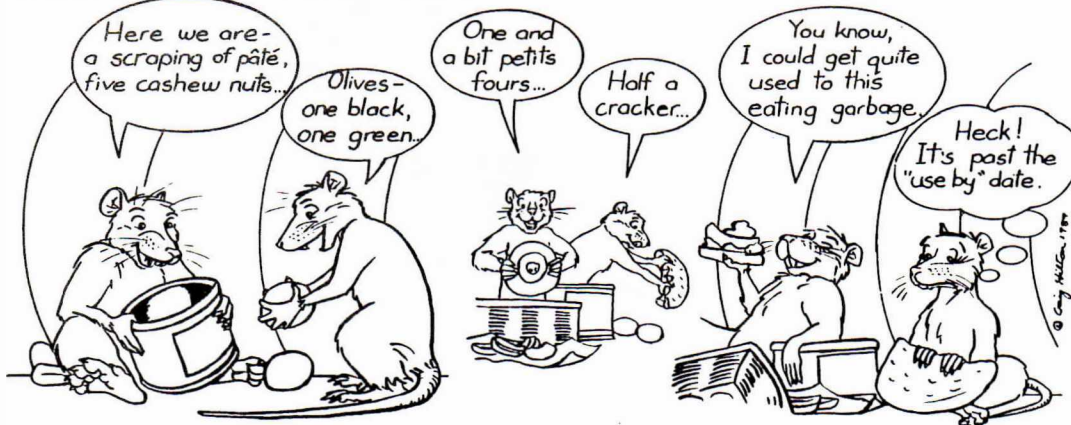
Craig Hilton

SwanCon XV

January 26th to 29th, 1990



RATS OF THE UNDERWORLD



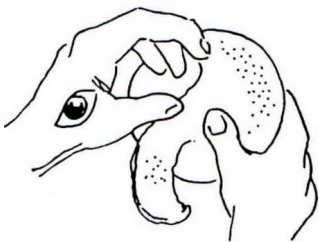
Nominees for Best Fan Artist, 1990

Phil Wlodarczyk

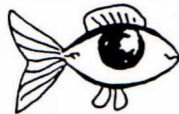


"MUM, THIS MILK TASTES FUNNY!"

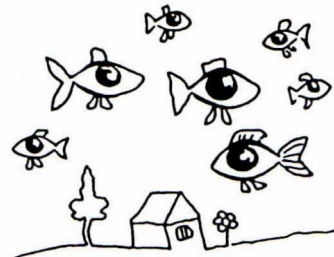
RESONANCES.



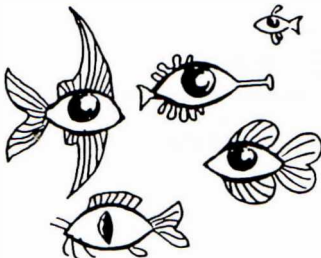
TODAY, WHILE I WAS PEELING AN ORANGE, AN EYE APPEARED ON MY LEFT HAND.



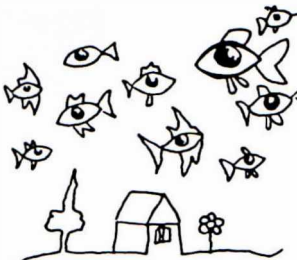
THE EYE BECAME A FISH.



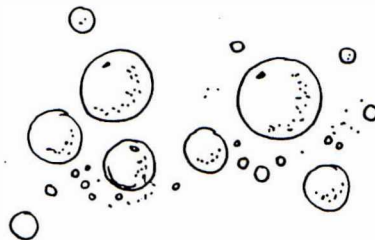
THE SKY WAS FULL OF THESE FISH.



THEN I NOTICED THERE WERE MANY DIFFERENT TYPES OF FISH



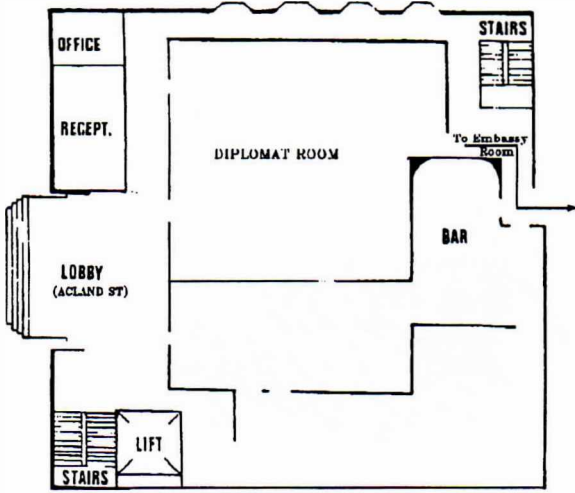
WHY ARE THERE SO MANY FISH IN THE SKY TODAY?



I GUESS THERE MUST BE A LOT OF PEOPLE PEELING ORANGES

SEP '86

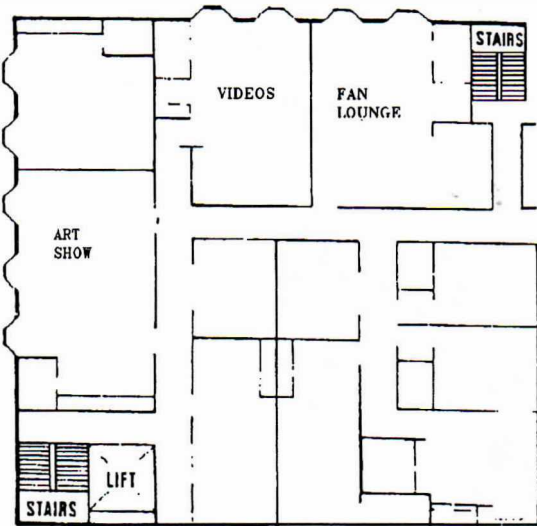
Function Rooms at the Diplomat



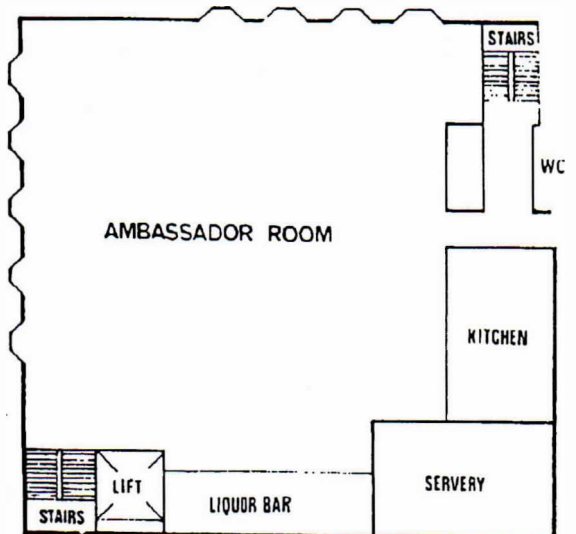
GROUND FLOOR



GROUND FLOOR (SIDE)



FIRST FLOOR



TOP FLOOR

Australian Science Fiction Achievement Awards (Ditmars)

1969

Best Australian Fiction
Best International Fiction
Best Contemporary Author
Best Australian Fanzine

False Fatherland, A. Bertram Chandler
Camp Concentration, Thomas M. Disch
Brian Aldiss
Australian Science Fiction Review, John Bangsund

1970

Best Australian Fiction
Best International Fiction
Best Professional Magazine
Best Australian Fanzine

Dancing Gerontius, Lee Harding
Cosmicomics, Italo Calvino
Vision of Tomorrow
The Journal of Omphalistic Epistemology, John Foyster

1971

Best Australian Fiction
Best International Fiction
Best Australian Fanzine
Special Awards

The Bitter Pill, A. Bertram Chandler
No Award
The Somerset Gazette, Noel Kerr
John Baxter (SF in the Cinema)
Ron Graham (Visions of Tomorrow)

1972

Best Australian Fiction
Best International Fiction
Best Australian Fanzine

Fallen Spaceman, Lee Harding
Ringworld, Larry Niven
SF Commentary, Bruce Gillespie

1973

Best Australian Fiction
Best International Fiction
Best Dramatic Presentation
Best Australian Fanzine

Let it Ring, John Foyster
The Gods Themselves, Isaac Asimov
Aussiefan
SF Commentary, Bruce Gillespie

1974

NO AWARDS GIVEN

1975

Best Australian Fiction
Best International Fiction
Best Australian Fanzine

The Bitter Pill, A. Bertram Chandler
Protector, Larry Niven
Osiris, Del and Dennis Stocks

1976

Best Australian Fiction
Best International Fiction
Best Australian Fanzine
William Atheling, Jr. Award

The Big Black Mark, A. Bertram Chandler
The Forever War, Joe Haldeman
Fanew Sletter, Leigh Edmonds
George Turner, "Paradigm and Pattern: Form and Meaning in
The Dispossessed"

1977

Best Australian Fiction
Best International Fiction
Best Australian Fanzine
William Atheling, Jr. Award
Special Award

Walkers on the Sky, David J. Lake
The Space Machine, Christopher Priest
SF Commentary, Bruce Gillespie
George Turner, "*The Jonah Kit*"
Philippa Maddern, "The Ins and Outs of the Hadya City State"

1978

Best Australian Novel
Best Australian Short Fiction
Best International Fiction
Best Australian Fanzine
William Atheling, Jr. Award

The Luck of Brin's Five, Cherry Wilder
Albert's Bellyful, Francis Payne
The Silmarillion, J.R.R. Tolkien
Enigma, Van Ikin
Andrew Whitmore, "The Novels of D.G. Compton"

1979

Best Australian Fiction
Best International Fiction
Best Australian Fanzine
Best Australian Fan Writer
William Atheling, Jr. Award

Beloved Son, George Turner
The White Dragon, Anne McCaffrey
Chunderl, John Foyster
Marc Ortlieb
Susan Wood, "Women and Science Fiction"

1980

Best Australian Fiction
Best International Fiction
Best Australian Fanzine
Best Australian Fan Writer
Best Australian Fan Artist
William Atheling, Jr. Award

Australian Gnomes, Robert Ingpen
The Hitch-Hiker's Guide to the Galaxy, Douglas Adams
SF Commentary, Bruce Gillespie
Leanne Frahm
Marilyn Pride
Jack R. Herman, "Paradox as Paradigm: A Review of *The Chronicles of Thomas Covenant the Unbeliever*"

1981

Best Australian Long Fiction
Best Australian Short Fiction
Best International Fiction
Best Australian Fanzine
Best Australian Fan Writer
Best Australian Fan Artist
William Atheling, Jr. Award

The Dreaming Dragons, Damien Broderick
Deus Ex Corporus, Leanne Frahm
Timescape, Gregory Benford
Q36, Marc Ortlieb
Marc Ortlieb
Marilyn Pride
George Turner, "Frederik Pohl as a Creator of Future Societies"
and "Samuel Delany: Victim of Great Applause"

1982

Best Australian Long Fiction
Best Australian Short Fiction
Best International Fiction
Best Australian Fanzine
Best Australian Fan Writer
Best Australian Fan Artist
William Atheling, Jr. Award

The Man Who Loved Morlocks, David J. Lake
Where Silence Rules, Keith Taylor
The Affirmation, Christopher Priest
Q36, Marc Ortlieb
Marc Ortlieb
Marilyn Pride
Bruce Gillespie, "Sing a Song of Daniel"

1983

<i>Best Australian Fiction</i>	The Man Who Walks Away Behind The Eyes , Terry Dowling
<i>Best International Fiction</i>	Riddle Walker , Russell Hoban
<i>Best Australian Fanzine</i>	Q36 , Marc Ortlieb
<i>Best Australian Fan Writer</i>	Marc Ortlieb
<i>Best Australian Fan Artist</i>	Marilyn Pride
<i>Best Australian Fan Cartoonist</i>	John Packer
<i>Best Australian Editor</i>	Van Ikin
<i>William Atheling, Jr. Award</i>	Terry Dowling, "Kirth Gersen: The Other Demon Prince"
<i>Special Award</i>	Robin Johnson, Contribution to Fandom

1984

<i>Best Australian Long Fiction</i>	Yesterday's Men , George Turner
<i>Best Australian Short Fiction</i>	Above Atlas His Shoulders , Andrew Whitmore
<i>Best International Fiction</i>	No Award
<i>Best Australian Fanzine</i>	Rataplan/Ornithopter , Leigh Edmonds
<i>Best Australian Fan Writer</i>	Leigh Edmonds
<i>Best Australian Fan Artist</i>	Nick Stathopoulos
<i>Best Australian Fan Cartoonist</i>	John Packer
<i>Best Australian Editor</i>	Van Ikin
<i>William Atheling, Jr. Award</i>	No Award

1985

<i>Best Australian Long Fiction</i>	Beast of Heaven , Victor Kelleher
<i>Best Australian Short Fiction</i>	The Terrarium , Terry Dowling
<i>Best International Fiction</i>	Neuromancer , William Gibson
<i>Best Australian Fanzine</i>	Australian SF News , Merv Binns
<i>Best Australian Fan Writer</i>	Leigh Edmonds
<i>Best Australian Fan Artist</i>	Nick Stathopoulos
<i>Best Australian Editor</i>	Bruce Gillespie
<i>Best Australian Dramatic Presentation</i>	Kindred Spirits - ABC Telemovie
<i>William Atheling, Jr. Award</i>	George Turner, In the Heart or in the Head

1986

<i>Best Australian Long Fiction</i>	Illywhacker , Peter Carey
<i>Best Australian Short Fiction</i>	The Bullet That Grows In The Gun , Terry Dowling
<i>Best International Fiction</i>	The Compass Rose , Ursula K. Le Guin
<i>Best Australian Fanzine</i>	The Metaphysical Review , Bruce Gillespie
<i>Best Australian Fan Writer</i>	Leigh Edmonds
<i>Best Australian Fan Artist</i>	Nick Stathopoulos
<i>William Atheling, Jr. Award</i>	George Turner, " <i>Neuromancer</i> et al."

1987

<i>Best Australian Long Fiction</i>	Bard III: The Wild Sea , Keith Taylor
<i>Best Australian Short Fiction</i>	The Man Who Lost Red , Terry Dowling
<i>Best Australian Fanzine</i>	Thyme , Peter Burns and Roger Weddall
<i>Best Australian Fan Artist</i>	Craig Hilton
<i>Outstanding Contribution</i>	Carey Handfield, TRO
<i>William Atheling, Jr. Award</i>	Russell Blackford. "Debased and Lascivious"

1988

<i>Best Australian Long Fiction</i>	For As Long As You Burn , Terry Dowling
<i>Best Australian Short Fiction</i>	The Last Elephant , Terry Dowling
<i>Best Australian Fanzine</i>	Science Fiction , Van Ikin
<i>Best Australian Fan Writer</i>	Perry Middlemiss
<i>Best Australian Fan Artist</i>	Lewis Morley
<i>William Atheling, Jr. Award</i>	Van Ikin, "Mirror-Reversals and the Tolkien Mating Game"

1989

Best Australian Long Fiction
Best Australian Short Fiction
Best International Fiction
Best Australian Fanzine
Best Australian Fan Writer
Best Australian Fan Artist
William Atheling, Jr. Award

Striped Holes, Damien Broderick
My Lady Tongue, Lucy Sussex
Seventh Son, Orson Scott Card
Get Stuffed, Jacob Blake
Bruce Gillespie
Ian Gunn
Russell Blackford, ASFR Articles

Ditmar Nominations, 1990

Best Australian Long Fiction

The Red King
The Sorcerer's Sacred Isle
Lake of the Sun
NO AWARD

Victor Kelleher
Keith Taylor
Wynne Whiteford

Best Australian Short Fiction

The Quiet Redemption of Andy the House
If You Go Down to the Park Today
Total Devotion Machine
Over the Edge
NO AWARD

Terry Dowling
Rosaleen Love
Rosaleen Love
Petrina Smith

Best Fanzine

ASFR
Ethel the Aardvark
Get Stuffed
Sweetness and Light
NO AWARD

SF Collective
MSFC
Jacob Blake
Jack R. Herman

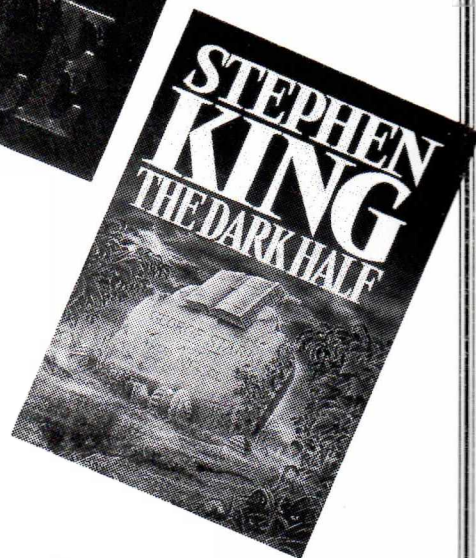
Best Fan Writer

Terry Frost
Bruce Gillespie
Ian Gunn
Jack R. Herman
Yvonne Hintz
Alan Stewart
NO AWARD

Best Fan Artist

Ian Gunn
Kerrie Hanlon
Craig Hilton
Phil Wlodarczyk
NO AWARD

KINGS OF HORROR



KING
KOONTZ
HERBERT
GALLAGHER

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